

Solution-1

```
code.py
3 import busio
4 from adafruit_crickit import crickit
5 import adafruit_us100
6
7 # ----- Ultrasonic Setup -----
8 uart = busio.UART(board.TX, board.RX, baudrate=9600)
9 us100 = adafruit_us100.US100(uart)
10
11 ss = crickit.seesaw
12
13
14 while True:
15     distance = us100.distance
16     print("dist",distance)
17     time.sleep(0.1)
```

CircuitPython REPL

```
dist 3.9
dist 5.3
dist 5.3
dist 2.9
dist 5.3
```

Code Explanation:

```
import time
import board
import busio
from adafruit_crickit import crickit
import adafruit_us100
```

- time → allows delays and timing operations (used for sleep()).
- board → provides pin names (like board.TX, board.RX) for the connected hardware.
- busio → used to create communication buses like UART, I2C, or SPI.

adafruit_crickit → library for controlling the Crickit robotics board.

- adafruit_us100 → library for controlling the US100 ultrasonic sensor.

```
# ----- Ultrasonic Setup -----  
uart = busio.UART(board.TX, board.RX, baudrate=9600)  
us100 = adafruit_us100.US100(uart)
```

- *busio.UART(board.TX, board.RX, baudrate=9600)*
Creates a **UART serial connection** between the board and the US100 sensor.
- TX = transmit pin
- RX = receive pin
- baudrate=9600 = communication speed (must match the sensor's default rate)
- *us100 = adafruit_us100.US100(uart)*
Creates an instance of the US100 sensor, allowing you to read distance and temperature data.

```
ss = crickit.seesaw
```

- Initializes the **Seesaw** chip on the Crickit board.
(Even though not directly used here, it's often needed when integrating with Crickit.)

```
while True:  
    distance = us100.distance  
    print("dist", distance)  
    time.sleep(0.1)
```

while True: → creates an infinite loop that continuously reads sensor data.

- *us100.distance* → reads the **distance in centimeters** from the ultrasonic sensor.
- *print("dist", distance)* → displays the distance value in the serial console.
- *time.sleep(0.1)* → waits for 0.1 seconds before the next reading (to avoid flooding the output).